SHM GARANGANAO ALMEDA

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Research Interests

Human-Computer Interaction, Generative Art, Creativity Support Tools, User Interface Design, Platform Design, Social Theory, User Experience

Education

2020 - Present

University of California at Berkeley, Berkeley, CA

PhD. in Electrical Engineering Computer Science. GPA: 4.0 Advisor: Björn Hartmann

2016 - 2020

The College of New Jersey, Ewing Township NJ

B.S. in Computer Science, with minor in Fine Art, cum laude

Experience

2020 - Present University of California at Berkeley, Berkeley, CA

Graduate Student Researcher with Björn Hartmann

Researching at the intersection of human computer interaction and art; Utilizing qualitative and quantitative user research skills to investigate the impact of emergent technologies such as generative / AI Art, decentralized marketplaces, content algorithms, and platform design on creative practices and communities.

Jun 2022 User Interface Design and Development Course Instructor

- Aug 2022

Used JavaScript, Node.js, front-end web development and HCI expertise to design original course material, lead and organize course staff, lecture, and mentor student groups in designing and implementing original web applications, conducting user-studies and using evaluation methods to iteratively prototype on original ideas to learn UI, UX, visual interface design, and human-computer-interaction fundamentals.

Adobe Research Labs in San Jose, CA

Jun 2019

Computational Artistry Team Research Intern with Jose Echevarria &

Aug 2019 Stephen Diverdi

> Implemented a novel parametric color-mixing model that emulates the behavior of physical pigments and produces unique effects that transcend existing color-blending technology, eveloped bPigment, a graphical painting application using Python to demonstrate the novel color-mixing experience.

The College of New Jersey, Ewing Township, NJ

Jan 2018 Accessible Sign Language Recognition with the Leap Motion Controller

May 2020 with Andrea Salgian

> Communities that use visual languages to communicate are underrepresented by translation and language learning tools. Utilized the Python and C++ with the LeapMotion infrared hand-tracking controller to recognize and translate ASL fingerspelling.

Jun 2018 Algorithms for Protein Variant Library Design with Dimitris Papamichail

- May 2019 Developed an algorithm for optimizing oligonucleotide chain design to minimize the cost of synthesizing proteins. Implemented a web tool and an online database with results generated by our programs to make the algorithm accessible to a biology research team at Princeton.

2012 - Aug 2020 Freelance Digital Artist

Patents & Publications

2023 NFT Art World: The Lasting Impacts of Decentralization on the Development of Novel Creative Communities and Practices

Interviews with 16 creatives utilizing NFTs reveal a vast NFT Art World: cooperative networks developing novel creative practices, interactions, and communities with unique artistic subcultures.

- Nov 25, 2022 Synthesis Cost-Optimal Targeted Mutant Protein Libraries
 Under review for APBC 2023, The 21th Asia Pacific Bioinformatics Conference,
 arXiv preprint arXiv:2211.13898 (2022).
- Feb 16, 2021 **US10924633B1: RGB-based parametric color mixing system for digital** painting

Techniques for parametric color mixing in a digital painting application. A methodology implementing techniques including generating a Bezier curve extending from a first point to a second point in a 3-Dimensional space.

Feb 22, 2019 Accessible American Sign Language Recognition with the Leap Motion

Controller SIGCSE '19: Proceedings of the 50th ACM Technical Symposium
on Computer Science Education, doi: 10.1145/3287324.3293718

Fellowships & Honors

- 2022 Keynote Speaker at the Queer, Trans (QT) Black, Indigenous, People of Color (BIPOC) Participatory Design (PD) Workshop at CHI 2022
- 2020 Outstanding Graduate Student Instructor Award
- 2019-2020 Chancellor's Fellowship for Graduate Study
 - 2020 Upsilon Pi Epsilon, The Computer Science Honors Society Chapter President
- 2018, 2019 The Charles H. Goldberg-Norman Neff Award
- 2016, 2017 TCNJ CS Department Service Award
 - 2019 TCNJ CS Department Award
 - 2019 Adobe Research Women-in-Technology Scholar
 - 2019 1st Place ACM Student Research Competition at SIGCSE for Accessible Sign Language Recognition with the Leap Motion Controller
 - 2019 Computing Research Association for Widening Participation (CRA-WP) Grace Hopper Scholar

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2018	Phi Kappa Phi Research Award
2018	Anita Borg Foundation Grace Hopper Scholar
2018	CRA-WP Collaborative Research Experience for Undergraduates Program Fellow supported by the NSF
UC Berkeley Summer 2022	Teaching CS160: User Interface Design & Development Course Instructor Co-teacher: Diyah Mettupalli; Head TA Timothy Yang
UC Berkeley Spring 2022, Summer 2021, Spring 2023	CS160: User Interface Design & Development Head Teaching Assistant, Disability Support Program Point of Contact
TCNJ 2017 - 2019	Peer Tutor, Computer Science, Math & Science
Fall 2022 – Present	Advising Ace Chen, Pradeep Saravana Rathnam, Isabel Li, Timothy Yang
2022 – Present UC Berkeley 2020 – Present	Leadership and Service House Rabbit Society Volunteer Computer Science Graduate Student Association Officer, Visit Day Coordinator
TCNJ 2019 – 2020	Diversity and Inclusion Group in Tech for All (DIGIT.all) President
Fall 2017 - Spring 2020	Association for Computing Machinery (ACM) Student Chapter Executive Board, Outreach Chair, Vice President
Fall 2017 - Spring 2020	Barkada (Filipino Cultural Association) General Board Member, Mentor, Graphic Designer
Fall 2017 - Spring 2020	The Society for Creative Endeavors (Multimedia Club) General Board Member, Graphic Designer
2017, 2018, 2019, 2020	HackTCNJ (Annual Hackathon) Organizer, Executive Board Member